

Lecture ①

Optics and Quantum Mechanics

Marks

40 + 10

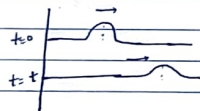
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sem

quizzes. (Best ②)

- EM wave is a solⁿ of Maxwell's Eqⁿ.
- It is a wave formed by electric & magnetic field.
- It is not a mechanical wave. $\Rightarrow$ (No medium required to propagate)
- Light is nothing but EM wave.
- ① → Any charge particle that is accelerating produces light.
- accelerated charge particles produces EM waves.
- ② → Light also interacts with charge particles. e.g. refraction, reflection. $\therefore$ Point charge particles can interact only through electric or magnetic field or both.

• Wave :-

There is transport of energy from one point to other without material displacement



this is wave propagation in time.

- Longitudinal :- Vibration of particles along the direction of propagation of wave.
e.g. sound wave.

- Transverse :- Vibration of particles $\perp$ to the direction of propagation of wave.

* EM wave is a transverse wave.

- * Electric field & Magnetic field, vibrates $\perp$ to the direction of propagation.

* How to describe wave and its propagation mathematically

We are working in one dimensions $\rightarrow$ one dimensional coordinate

- Wave travelling with speed v along x direction
- Assume that wave travels/propagates without any dissipation.

The pulse is described by the f^n $f(x)$ at $t=0$.

After a time t , a point on pulse has moved distance $|vt|$.

The profile $\Psi(x, t)$

$\Rightarrow$ the height at x and time t , $\Psi(x, t)$ is same as the height at $t=0$ and $x=vt$.

$$\left\{ \Psi(x, t) = f(x, vt) \right\}$$

$\rightarrow$ assuming wave is travelling in the x dirⁿ
 $\hookrightarrow$ mathematical form of the waveform as a f^n of x & t .

e.g. $f(x) = e^{-\lambda x^2}$

$$\Psi(x, t) = e^{-\lambda (x-vt)^2}$$



e.g. $f(x) = A$

$$-\frac{d}{2} < x < \frac{d}{2}$$



$$0 \quad \text{otherwise}$$

$$\Psi(x, t) = A \quad -\frac{d}{2} < x-vt < \frac{d}{2}$$

$$= 0 \quad \text{otherwise}$$

- If the wave is travelling in -ve x dirⁿ.

$$\Rightarrow x \rightarrow x + vt$$

*

$t = \epsilon$ and waveform $f(x)$

At time t , the pulse has travelled " $x - v(t - \epsilon)$ "

$$\Rightarrow \psi(x, t) = f(x - v(t - \epsilon))$$

$$\psi(x, t) = f(x - vt + v\epsilon)$$

initial phase.

independent of x & y

- We want to understand, what is the differential equation satisfied by the wave pulse?

- Wave equation in 3 dimension

$$\left[\left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right) \psi(x, y, z) = \frac{1}{v^2} \left(\frac{\partial^2 \psi(x, y, z)}{\partial t^2} \right) \right]$$

$$\psi(x, y, z, t) = \psi(\vec{r}, t)$$

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

- EM wave.

$$\nabla^2 \vec{E}(\vec{r}, t) = \frac{1}{v^2} \frac{\partial^2 \vec{E}(\vec{r}, t)}{\partial t^2}$$

$$\nabla^2 B(\vec{r}, t) = \frac{1}{v^2} \frac{\partial^2 B(\vec{r}, t)}{\partial t^2}$$

- * Sinusoidal wave

1-dimension

$$f(x) = A \cos kx$$

or

$$A \sin kx$$

$$\psi(x, t) = A \cos k(x - vt)$$

$$= A \cos(kx - kv t)$$

$$= A \cos(kx - \omega t)$$

here $k\phi = \omega$

$$\psi(x, t) = A \cos(kx - \omega t)$$

plane wave in 3-dimension.

angular frequency

lecture 2

Refer: Ajoy Ghatak, Optics

- ⊗ wave propagation in one dim.

$$\psi(x, t) = f(x - vt + v\epsilon)$$

$$\left(\frac{\partial^2}{\partial x^2} - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \right) \psi(x, t) = 0$$

$$\frac{\partial \psi(x, t)}{\partial x} = \frac{\partial f(x - vt + v\epsilon)}{\partial x} = \frac{\partial f(z)}{\partial z} \frac{\partial z}{\partial x} = \frac{\partial f}{\partial z}$$

$$z = x - vt + v\epsilon$$

$$\frac{\partial z}{\partial x} = 1 \quad \& \quad \frac{\partial z}{\partial t} = -v$$

$$\frac{\partial^2 \psi}{\partial x^2} = \frac{\partial^2 f}{\partial z^2} \frac{\partial^2 z}{\partial x^2}$$

$$\frac{\partial \psi}{\partial t} = \frac{\partial f}{\partial z} \frac{\partial z}{\partial t} = -v \frac{\partial f}{\partial z}$$

* End sem que.

→ derive the result $\left\{ \frac{\partial^2 f}{\partial x^2} = \frac{1}{v^2} \frac{\partial^2 f}{\partial t^2} \right\}$ for 3 dimensions.

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Page No. _____

$$\frac{\partial^2 \psi}{\partial t^2} = -v \frac{\partial^2 f}{\partial x^2} \frac{\partial z}{\partial t}$$

$$= \frac{\partial^2 f}{\partial x^2}$$

$$\frac{\partial^2 \psi}{\partial z^2} = \frac{1}{v^2} \frac{\partial^2 \psi}{\partial t^2}$$

Homework: What is the most general solⁿ to 1dim wave eqⁿ?

$$\psi(x, t) = f(x - vt + Et) + \tilde{f}(x + vt + Et)$$

$$\left(\frac{\partial^2}{\partial x^2} - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \right) \psi(x, t) = 0$$

$$\left(\nabla^2 - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \right) \psi(\vec{r}, t) = 0$$

- In 3D
- 1) Plane wave
 - 2) Spherical wave
 - 3) cylindrical wave
- $\psi = \psi(x, y, z, t)$

Harmonic wave
(sinusoidal wave)

$$f(x) = A \cos kx$$

or $A \sin kx$

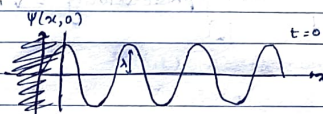
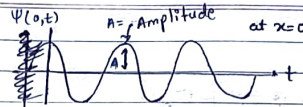
$$\psi(x, t) = A \cos K(x - vt)$$

$$= A \cos(kx - \omega t)$$

... {where $\omega = kv$ }

phase $\left\{ \begin{array}{l} \psi(x, t) = kx - \omega t \end{array} \right\}$

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Page No. _____



$$\omega T = 2\pi$$

$$\omega = \frac{2\pi}{T} = 2\pi \nu \quad \leftarrow \text{frequency}$$

angular frequency.

$$k\lambda = 2\pi$$

$k = \frac{2\pi}{\lambda}$
wave number
number of waves in a unit distance

$$v = \frac{\omega}{k} = \frac{2\pi \nu}{\frac{2\pi}{\lambda}} = \nu \lambda$$

$v = \nu \lambda$

The rate of change of ϕ w.r.t x

$$\frac{\partial \phi}{\partial x} = k$$

$$\frac{\partial \phi}{\partial t} = -\omega$$



Each point on the wave corresponding to certain value of phase.

The phase should remain constant

if the points on the wave move Δx , there should be Δt , such that $\phi(x, t)$ remains constant.

$$\frac{\partial \phi}{\partial x} \Delta x + \frac{\partial \phi}{\partial t} \Delta t = 0$$

as $\phi(x,t) = (kx - \omega t)$

$kx - \omega t = 0$

$\frac{\Delta x}{\Delta t} = \frac{\omega}{k}$
phase speed

Hence,

{ phase velocity = ω/k }

(*) Exponential representation of trigonometric function.

Rectangular Coordinates | Polar variable

$z = x + iy$

$\bar{z} = x - iy$

$x = r \cos \theta$

$y = r \sin \theta$

$z = r(\cos \theta + i \sin \theta)$

Euler's Formula

$e^{i\theta} = \cos \theta + i \sin \theta$

{ $\Psi(x,t) = A e^{i(kx - \omega t)}$ }

$(\nabla^2 - \frac{1}{v^2} \frac{\partial^2}{\partial t^2}) \Psi(\vec{r}, t) = 0$

Amplitude 'A'

phase $\Rightarrow \phi(\vec{r}, t)$

wavefront at any given time t , the locus of all the points giving the same value of $\phi(\vec{r}, t)$ constitute wavefront.

$\Psi(\vec{r}, t) = A \cos(k\vec{r} - \omega t)$

Lecture 3

$e^{i\theta} = \cos \theta + i \sin \theta$

$\cos \theta = \text{Re}(e^{i\theta})$

$\sin \theta = \text{Im}(e^{i\theta})$

$\Psi(x,t) = A \cos(kx - \omega t)$

or
 $A \sin(kx - \omega t)$

$\Psi_c(x,t) = A e^{i(kx - \omega t)}$

$\Psi = \text{Re}(\Psi_c)$

or

$\text{Im}(\Psi_c)$

$\cos \theta, \cos \theta'$

$z_1 = e^{i\theta}, z_2 = e^{i\theta'}$

$\text{Re } z_1 = \cos \theta$

$\text{Re } z_2 = \cos \theta'$

$\text{Re } z_1 + \text{Re } z_2 = \text{Re}(z_1 + z_2)$

$\left[\frac{\partial \text{Re}(z_1)}{\partial x} = \text{Re} \left(\frac{\partial z_1}{\partial x} \right) \right]$

$\text{Re}(z_1) \cdot \text{Re}(z_2) \neq \text{Re}(z_1 z_2)$

$\frac{\text{Re}(z_1)}{\text{Re}(z_2)} \neq \text{Re} \left(\frac{z_1}{z_2} \right)$

Q) $\cos \theta + \cos \theta'$

$\cos \theta + \cos \left(\frac{\pi}{2} - \theta' \right)$

to solve, we first convert all the trigonometric functions to one (single) trigonometric function.

$\left(\frac{e^{i\theta} + e^{-i\theta}}{2} \right)$

Wavefront:

It is the locus of all the points in phase at a given time.

eg. $\phi(x, t) = kx - \omega t$

$\phi(x, t_0) = C_0$

$x = C_0 + \omega t_0$
 k

Things are interfering in higher dimension

1) 2 dim : wavefront is a curve

2) 3 - dim : wavefront is a surface.

① Plane wavefront $\rightarrow$ plane wave

② Spherical wavefront $\rightarrow$ spherical wave

③ Cylindrical wavefront $\rightarrow$ cylindrical wave.

$\rightarrow$ ① Plane Wavefront:

$\left(\nabla^2 - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \right) \psi(x, y, z, t) = 0$

$\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}$

$\psi(\vec{r}, t) = A \cos(\vec{k} \cdot \vec{r} - \omega t)$

$\psi_c(\vec{r}, t) = A e^{i(\vec{k} \cdot \vec{r} - \omega t)}$

here, c means complex notation.

$\vec{k}$ is arbitrary but constant velocity

$\vec{k} = \hat{i} k_x + \hat{j} k_y + \hat{k} k_z$

provided $k^2 = \omega^2 / v^2$

$k^2 = \omega^2 / v^2$

we know,

$k^2 = k_x^2 + k_y^2 + k_z^2$

$\phi(\vec{r}, t) = \vec{k} \cdot \vec{r} - \omega t$

$\phi(\vec{r}, t_0) = C_0$

$\vec{N} = \nabla(\phi(\vec{r}, t_0) - C_0)$

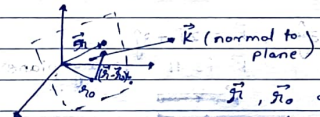
$\vec{N} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) (\phi(\vec{r}, t_0) - C_0)$

$= k_x \hat{i} + k_y \hat{j} + k_z \hat{k}$

$= \vec{k}$

$\omega = 2\pi\nu$

This defines a surface for which the normal is everywhere constant vector $\vec{k}$



$\vec{r}_1, \vec{r}_0$ & $\vec{r}_1 - \vec{r}_0$ vector lies within plane.

$t = 0$

$\vec{k} \cdot \vec{r}_0 = C_0$

$\vec{k} \cdot \vec{r} = C_0$

$\vec{k} \cdot (\vec{r} - \vec{r}_0) = 0$

} subtract

$\vec{k} \cdot \vec{r} = 0$

$\Rightarrow$ solution is a plane.

$\vec{r} = \vec{r}_0 + \vec{\rho}$

$\vec{\rho} = \vec{r} - \vec{r}_0$

$\vec{k} \cdot \vec{r} = C_0 \Rightarrow \vec{k} \cdot (\vec{r}_0 + \vec{\rho}) = C_0$

$\vec{k} \cdot \vec{\rho} = 0$

Follow in time

$$\vec{k} \cdot \vec{r}' - \omega t = C_0$$

$$k(\hat{n} \cdot \vec{r}') - \omega t = C_0$$

↓ give number

$\hat{n} \cdot \vec{r}'$ has to increase

⇒ the wavefront is moving in the direction $\hat{n}$

$$\hat{n} = \hat{k}$$

$$kz - \omega t = C_0$$

$$\Psi(\vec{r}, t) = A \cos(2x + 3y - \omega t)$$

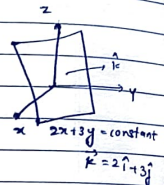
$$\vec{k} = 2\hat{i} + 3\hat{j}$$

$\vec{k}$ is || to x - y plane

$$\vec{k} = 2\hat{i} + 3\hat{j}$$

unit vector. $\hat{k} \cdot \vec{k} = 0$
z axis

in xy plane



$$\vec{k} \cdot \Delta \vec{r} - \omega \Delta t = 0$$

$$k \Delta r_k - \omega \Delta t = 0$$

⇒ the wave is moving along $\vec{k}$ with speed

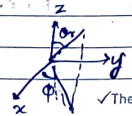
$$\frac{\Delta r_k}{\Delta t} = \frac{\omega}{k}$$

↓ phase velocity.

* Spherical Wavefront:-

spherical polar coordinates

$$(r, \theta, \phi)$$



$$v^2 = \frac{1}{r^2} \frac{\partial}{\partial r} \left(r^2 \frac{\partial}{\partial r} \right) + \frac{1}{r^2 \sin \theta} \frac{\partial}{\partial \theta} \left(\sin \theta \frac{\partial}{\partial \theta} \right) + \frac{1}{r^2 \sin^2 \theta} \frac{\partial^2}{\partial \phi^2}$$

$$\phi(\vec{r}, t) = \text{constant}$$

↳ sphere

⇒ ϕ must be independent of θ & ϕ

$$\Psi(\vec{r}, t) = \Psi(r, t)$$

$$\frac{1}{r^2} \frac{\partial}{\partial r} \left(r^2 \frac{\partial \Psi}{\partial r} \right) - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} (\Psi(r, t)) = 0$$

$$\frac{\partial^2 \Psi(r, t)}{\partial r^2}$$

Homework

$$\frac{1}{r^2} \frac{\partial}{\partial r} \left(r^2 \frac{\partial \Psi}{\partial r} \right) = \frac{1}{v^2} \frac{\partial^2}{\partial t^2} (\Psi(r, t))$$

$$\frac{1}{r} \frac{\partial^2}{\partial r^2} (r \Psi) - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} (r \Psi) = 0$$

$$\Rightarrow \frac{\partial^2}{\partial r^2} (r \Psi) - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} (r \Psi) = 0$$

$$r \Psi = f(r - vt) + g(r + vt)$$

$$f(r) = A \cos(k(r \pm vt))$$

$$\Psi(r, t) = \frac{A}{r} \cos(kr - \omega t)$$

* Superposition Principle :

$$\left(\nabla^2 - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \right) \Psi(\vec{r}, t) = 0$$

It is linear differential equation.

linear wherever Ψ & its derivatives appear, they appear with single power.

$$\Psi_1(\vec{r}, t), \dots, \Psi_N(\vec{r}, t)$$

$\hookrightarrow N \rightarrow$ no. of solutions to wave equation

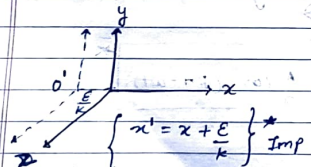
$$\Psi(\vec{r}, t) = \sum_{i=1}^N c_i \Psi_i(\vec{r}, t)$$

$\{ c_i \Rightarrow$ arbitrary constants $\}$

$$\left(\nabla^2 - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \right) \Psi(\vec{r}, t) = \sum_{i=1}^N c_i \left(\nabla^2 - \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \right) \Psi_i(\vec{r}, t) = 0$$

eg) $\left. \begin{aligned} \Psi_1 &= \Psi_0 \sin(kx - \omega t + \epsilon_1) \\ \Psi_2 &= \Psi_0 \sin(kx - \omega t + \epsilon_2) \end{aligned} \right\} \begin{aligned} &\text{both correspond} \\ &\text{to same frequency} \end{aligned}$

$\Psi = A \sin(kx - \omega t + \epsilon) \rightarrow$ there implicit assignment of the origin to some point.



$$\Psi = A \sin(kx' - \omega t)$$

* Note: The phases are not important but the phase difference is important.

$$\Psi_1 = \Psi_0 \sin(kx - \omega t + \epsilon_1)$$

$$\Psi_2 = \Psi_0 \sin(kx - \omega t + \epsilon_2)$$

$$\begin{aligned} &\hookrightarrow \Psi_0 \sin(k(x' - \epsilon_1/k) - \omega t + \epsilon_2) \quad \dots \text{redefining } \omega, \vec{r}, t \\ &\left\{ \Psi_2 = \Psi_0 \sin(kx' - \omega t + (\epsilon_2 - \epsilon_1)) \right\} \rightarrow \alpha' \end{aligned}$$

here, Ψ_c means complex

$$\Psi_c = \Psi_{c1} + \Psi_{c2}$$

$$\Psi_c = \Psi_0 e^{i(kx - \omega t + \epsilon_1)} + \Psi_0 e^{i(kx - \omega t + \epsilon_2)}$$

$$\Psi_c = e^{i(kx - \omega t)} (\Psi_0 e^{i\epsilon_1} + \Psi_0 e^{i\epsilon_2})$$

$$\Psi_c = M e^{i(kx - \omega t)} = M e^{i(kx - \omega t + \theta)}$$

$$\begin{aligned} M &= \Psi_0 e^{i\epsilon_1} + \Psi_0 e^{i\epsilon_2} \\ &= M e^{i\theta} \end{aligned}$$

$$M = \sqrt{(Re M)^2 + (Im M)^2}$$

$$M = \sqrt{(\Psi_0 \cos \epsilon_1 + \Psi_0 \cos \epsilon_2)^2 + (\Psi_0 \sin \epsilon_1 + \Psi_0 \sin \epsilon_2)^2}$$

$$M = \sqrt{\Psi_0^2 + \Psi_0^2 + 2\Psi_0\Psi_0 \cos(\epsilon_1 - \epsilon_2)}$$

$$\begin{aligned} \Psi &= Im \Psi_c \\ &= M \sin(kx - \omega t + \theta) \end{aligned}$$

$\rightarrow$ harmonic wave of same frequency phase velocity $\left\{ V_p = \frac{\omega}{k} \right\}$

$$I_{M1}^2 = \Psi_1^2 + \Psi_2^2 + 2\Psi_1\Psi_2 \cos(\epsilon_1 - \epsilon_2)$$

interference form.

$$\epsilon_1 - \epsilon_2 = 0, \pm 2\pi, \pm 4\pi, \dots$$

$$I_{M1}^2 = (\Psi_1 + \Psi_2)^2$$

$$\epsilon_1 - \epsilon_2 = \pm \pi, \pm 3\pi, \dots$$

$$I_{M1}^2 = (\Psi_1 - \Psi_2)^2$$

$$\phi_1 = kx - \omega t + \epsilon_1$$

$$\begin{aligned} \epsilon_2 - \epsilon_1 &= \phi_2 - \phi_1 \\ &= \frac{2\pi}{\lambda}(x_{02} - x_{01}) \end{aligned}$$

$$\epsilon_2 - \epsilon_1 = \frac{2\pi}{\lambda}(x_{02} - x_{01}) + (\delta_2 - \delta_1)$$

this quantity may or may not be time dependent
phase difference due to source

∴ If $\delta_1 - \delta_2$ is independent of time, then the two sources are said to be coherent.

→ The two sources are coherent only if they produce interference pattern.

★ Waves having different frequency.

$$\Psi_1 = A \cos((k + \Delta k)x - (\omega + \Delta\omega)t)$$

$$\Psi_2 = A \cos((k - \Delta k)x - (\omega - \Delta\omega)t)$$

$$\Psi = \Psi_1 + \Psi_2$$

$$\begin{aligned} \Psi_c &= \Psi_1 + \Psi_2 = A e^{i(k + \Delta k)x - (\omega + \Delta\omega)t} \\ &\quad + A e^{i(k - \Delta k)x - (\omega - \Delta\omega)t} \end{aligned}$$

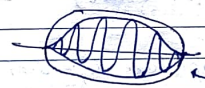
$$\Psi_c = A e^{i(kx - \omega t)} [e^{i(\Delta kx - \Delta\omega t)} + e^{-i(\Delta kx - \Delta\omega t)}]$$

$$\Psi_c = 2A \cos(\Delta kx - \Delta\omega t) e^{i(kx - \omega t)}$$

$\Delta\omega \rightarrow$ modulation frequency } of propagation.
 $\Delta k \rightarrow$ modulation wave number } $\Delta\omega < 1$

$$\Psi = \text{Re } \Psi_c = 2A \cos(\Delta kx - \Delta\omega t) \cos(kx - \omega t)$$

we have enveloped region due to the variation of amplitude.



wave packet

is moving with velocity

$$V_g = \frac{\Delta\omega}{\Delta k}$$

group velocity

$$V_p = \frac{\omega}{k}$$

is there a relation between them?

Note:

temporal pulse travels with the group velocity given by

both waves individual velocities are equal.

Imp * $v_g = (d\omega/dk)$

Superposition

Imp

$$\frac{\omega + \Delta\omega}{k + \Delta k} = \frac{\omega - \Delta\omega}{k - \Delta k}$$

$$\frac{\omega + \Delta\omega}{\omega - \Delta\omega} = \frac{k + \Delta k}{k - \Delta k}$$

$$\frac{2\omega}{\omega - \Delta\omega} = \frac{2k}{k - \Delta k}$$

$$\frac{\omega}{k} = \frac{\omega - \Delta\omega}{k - \Delta k}$$

$$\omega k - \omega \Delta k = k \omega - \Delta \omega k$$

$$\frac{\omega - \Delta\omega}{k - \Delta k}$$

group velocity = wave velocity

$$\omega = k \cdot v$$

We want to create wave packet which is localised in space & time.

Superposition of infinite no. of waves.

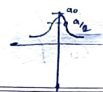
$$\Psi(x, t) = \int_{-\infty}^{\infty} dk a(k) e^{i(kx - \omega(k)t)}$$

amplitude dependent on k.

freq $\omega(k) \rightarrow$ dispersion relation.

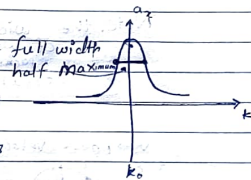
$$\omega(k) = kv$$

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$$a(k) = a_0 e^{-\frac{(k-k_0)^2 T_0^2}{2}}$$

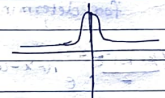
To find value of k for full width half maximum



$\Delta k \Rightarrow$ broadness increases



$\Delta k \uparrow \Rightarrow$ broadness decreases



$$\Psi(x, t) = \int_{-\infty}^{\infty} dk e^{-\frac{(k-k_0)^2 T_0^2}{2}} e^{i(kx - \omega(k)t)}$$

$$= \int_{-\infty}^{\infty} dk e^{-\frac{(k-k_0)^2 T_0^2}{2}} e^{i(k-k_0)x - i\omega(k-k_0)t} e^{i(k_0 x - \omega(k_0)t)}$$

this can be taken out of integral as independent of k.

$$\Psi(x, t) = e^{i(k_0 x - \omega(k_0)t)} \int_{-\infty}^{\infty} dk e^{-\frac{T_0^2}{2}} e^{i(k-k_0)x - i\omega(k-k_0)t}$$

$$\stackrel{\text{Imp result.}}{=} \frac{1}{\sqrt{2\pi}} e^{i(k_0 x - \omega(k_0)t)} e^{-\frac{(x - \omega'(k_0)t)^2}{2T_0^2}}$$

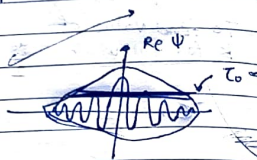
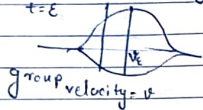
$$\int_{-\infty}^{\infty} dx e^{-ax^2 + x(b+ic)} = \sqrt{\frac{\pi}{a}} e^{-\frac{(b+ic)^2}{4a}}$$

but

$$A(x) \sim \frac{1}{\epsilon_0} \left\{ \text{amplitude} \propto \frac{1}{\epsilon_0} \right\}$$

Note: the width is proportional to ϵ_0
of wave packet
at (full width half maxima)

$v \rightarrow$ phase velocity
 $t = \epsilon$



★ For general $\omega(k)$ dispersion relation for determining V_p & V_g relationship.

$$\Psi(x, t) = \int_{-\infty}^{\infty} dk e^{-\frac{(k-k_0)^2}{2} \epsilon_0^2} e^{i(kx - \omega(k)t)}$$

By Taylor's Series

$$\omega(k) = \omega(k_0) + (k - k_0) \left. \frac{d\omega}{dk} \right|_{k_0} + \dots$$

ignoring

$$\omega(k) = \int_{-\infty}^{\infty} dk e^{-\frac{(k-k_0)^2}{2} \epsilon_0^2} e^{i(kx - \omega(k_0)t - (k - k_0) \left. \frac{d\omega}{dk} \right|_{k_0} t)}$$

learn.
Schrödinger's equation

$$= a_0 e^{i(k_0 x - \omega(k_0)t)} e^{-\frac{(x - \left. \frac{d\omega}{dk} \right|_{k_0} t)^2}{2 \epsilon_0^2}}$$

$$V_p = \frac{\omega(k_0)}{k_0} \quad V_g = \left. \frac{d\omega}{dk} \right|_{k_0}$$

$$-\frac{\hbar^2}{2m} \nabla^2 \psi = \hbar \frac{\partial \psi}{\partial t}$$

$$\omega(k) \propto k^2$$

$$V_p = \frac{\omega}{k_0} \propto k_0$$

$$V_g \propto 2k_0$$

∴ V_g will be greater than V_p in this case

this case

Self Notes

$$\lambda = 5890 \text{ \AA} \quad \Delta \omega \sim \text{GHz} \quad \sim 10^9 \text{ Hz}$$

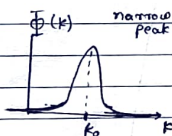
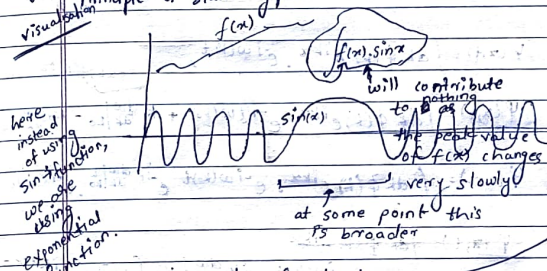
~ 5896 \AA - Sodium lamp

★ Group Velocity $\rightarrow \omega(k)$
↳ velocity of a packet constructed by superposition of waves.

$$\Psi(x, t) = \int dk \phi(k) e^{i(kx - \omega(k)t)}$$

amplitude of each wave $\phi(k)$ phase

Principle of stationary phase



since only for $k = k_0$ the integral has a chance to be non-zero.
Need that the phase becomes stationary w.r.t k at k_0 .
↳ The slower it changes, it's better for integral at k_0 .

$$\Psi(k) = kx - \omega(k)t$$

$$\left. \frac{d\Psi(k)}{dk} \right|_{k_0} = \left(x - \left. \frac{d\omega(k)}{dk} \right|_{k_0} t \right) = 0$$

at a stationary point stationary phase
↳ the "hump" in the packet will behave satisfying the relation

$$\therefore x = \frac{d\omega}{dk} t$$

$$\therefore \frac{d\omega}{dk} \bigg|_{k_0} = V_{\text{group velocity}}$$

$$\Psi(x,t) = \int dk \phi(k) e^{i(kx - \omega(k)t)}$$

from Taylor's expansion.

$$\omega(k) = \omega(k_0) + (k-k_0) \frac{d\omega}{dk} \bigg|_{k_0} + \mathcal{O}((k-k_0)^2) \dots$$

only these terms contribute & other are negligible.

$$\Psi(x,t) = \int dk \phi(k) e^{ikx} \cdot e^{i\omega(k)t}$$

substitute $\omega(k)$

$$\Psi(x,t) = \int dk \phi(k) e^{ikx} \cdot e^{-i((\omega(k_0) + k \frac{d\omega}{dk} \big|_{k_0} - k_0 \frac{d\omega}{dk} \big|_{k_0} + \text{negligible})t)}$$

$$\Psi(x,t) = \int dk \phi(k) e^{ikx} \cdot e^{-i\omega(k_0)t} e^{-ik \frac{d\omega}{dk} \big|_{k_0} t} e^{ik_0 \frac{d\omega}{dk} \big|_{k_0} t}$$

negligible

$$\Psi(x,t) = e^{-i\omega(k_0)t} e^{ik_0 \frac{d\omega}{dk} \big|_{k_0} t} \int dk \phi(k) e^{ik(x - \frac{d\omega}{dk} \big|_{k_0} t)}$$

condition ①

$$\Psi(x,t,0) = \int dk \phi(k) e^{ikx}$$

in this term we have replaced x form $\Psi(x,t,0)$ to $(x - \frac{d\omega}{dk} \big|_{k_0} t)$ same as we say.

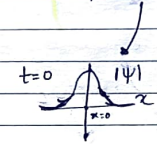
condition ②

$\Psi(x,t)$ if its complex no., it is hard to see the bump because it may be in imaginary part & not in real part or real part & not in imaginary part so take modulus of $\Psi(x,t)$

$$|\Psi(x,t)| \leftarrow \text{magnitude}$$

From condition ① & ②

$$|\Psi(x,t)| = \left| \Psi(x - \frac{d\omega}{dk} \bigg|_{k_0} t, 0) \right|$$



↓ this will have its peak when $x - \frac{d\omega}{dk} \bigg|_{k_0} t = 0$

✓ [X]

Huygen's Principle (12) + Problems.

Newton

corpuscular Theory:

reflection, refraction, propagation of light in vacuum

• Huygen's wanted to explain all these phenomenon using the wave nature of light.

↳ Huygen's theory was a geometrical construction of propagation of wavefront.

statement:

Given a wavefront, then every pt. of the wavefront acts as a source of the secondary spherical wavelets. The wavefront is the envelope of all these waves is a spherical wave.

* If the frequency & speed of propagation are ν & v respectively then the secondary wavelets have same frequency ν and same speed v .



next wavefront at $t + \Delta t$

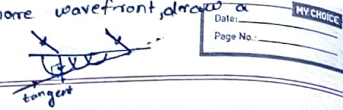
consider spherical wave with

radius $v\Delta t$

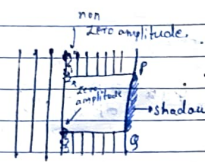
(distance)

spherical ✓ The Good Paper
Secondary & primary source.

in between two or more wavefront, draw a mutual tangent.



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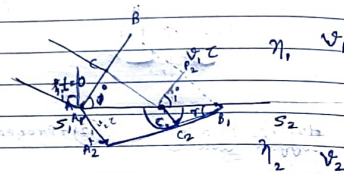


Huygens proposed that not every point on the spherical wavelet, we have non zero amplitude.

Snell's Law derivation

Interference

i → angle of incidence



r → angle of reflection

Note:
When light travels from optically rarer to optically denser medium, the frequency of light remains same but the velocity & wavelength of light changes.

$$\begin{aligned} BB_1 &= v_1 \tau \\ CC_1 &= v_1 \tau_1 \\ AA_2 &= v_2 \tau \\ CC_2 &= v_2 (\tau - \tau_1) \end{aligned}$$

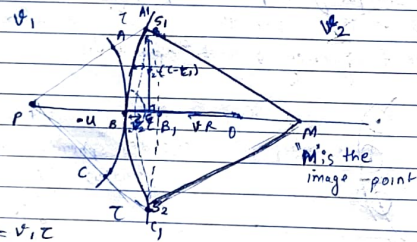
$$\frac{\sin i}{\sin r} = \frac{(B_1 B_2 / C_1 B_1)}{(C_1 C_2 / C_1 B_1)} = \frac{B_1 B_2}{C_1 C_2}$$

$$\frac{\sin i}{\sin r} = \frac{v_1 (\tau - \tau_1)}{v_2 (\tau - \tau_1)}$$

$$\frac{\sin i}{\sin r} = \frac{v_1}{v_2} = \frac{n_2}{n_1}$$

$$n_1 \sin i = n_2 \sin r$$

* Lens Law derivation



$$\begin{aligned} AA_1 &= v_1 \tau \\ CC_1 &= v_1 \tau \end{aligned}$$

$$\cos \theta = \frac{1 - x^2}{2} \quad \text{lim } 0$$

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Calculate the length AG using three spherical surfaces

$$\begin{aligned} (AG)^2 &= (AO)^2 - (OG)^2 \\ &= (R)^2 - (BO - BG)^2 \\ &= R^2 - (R - BG)^2 \\ &= BG (2R - BG) \end{aligned}$$

$$1 \text{ and } v \gg 1$$

$$R \gg 1$$

• Similarly do it for two other spherical surfaces.

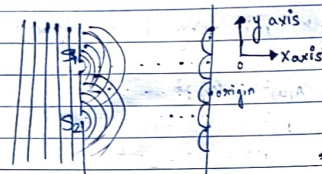
$$\frac{1}{v} - \frac{1}{u} = \frac{n_2 - n_1}{R}$$

$$\frac{1}{v} - \frac{1}{u} = \frac{1}{f} \quad \text{lens formula} \quad \left| \frac{1}{f} = \left(\frac{n_2}{n_1} - 1 \right) \left(\frac{1}{R_1} - \frac{1}{R_2} \right) \right|$$

• Centrifugal radiation

cos formula

$$\cos \theta = \frac{x^2 + y^2 - z^2}{2xy}$$



S_1 : coordinates $(0, \frac{d}{2}, -D)$

S_2 : coordinates $(0, -\frac{d}{2}, -D)$

$P(x, y, 0)$

$$S_1: \vec{E}_1 = \vec{E}_0 \cos\left(\frac{2\pi}{\lambda} S_1 P - \omega t\right)$$

$$\vec{E}_1 = \vec{E}_0 e^{i\left(\frac{2\pi}{\lambda} S_1 P - \omega t\right)}$$

$$S_2: \vec{E}_2 = \vec{E}_0 e^{i\left(\frac{2\pi}{\lambda} S_2 P - \omega t\right)}$$

$$E_1 \parallel E_2$$

$$\Psi \sim \frac{A}{r}$$

with each other
on composing the amplitudes of $S_1 P$ & $S_2 P$ they are almost equal but when the comparisons of $S_1 P$ & $S_2 P$ is w.r.t the wavelength then they differ.

$$\vec{E} = \vec{E}_1 + \vec{E}_2 = E_0 e^{i\left(\frac{2\pi}{\lambda} S_1 P - \omega t\right)} + E_0 e^{i\left(\frac{2\pi}{\lambda} S_2 P - \omega t\right)}$$

$$\vec{E} = e^{i\left(\frac{2\pi}{\lambda} S_1 P - \omega t\right)} (\vec{E}_0 + \vec{E}_0 e^{i\delta})$$

$$\delta = \frac{2\pi}{\lambda} (S_2 P - S_1 P) \quad *$$

$$I \propto K |\vec{E}|^2$$

$$|\vec{E}| = \vec{E} \cdot \vec{E}^*$$

$$= K (\vec{E}_0 + \vec{E}_0 e^{i\delta}) (\vec{E}_0 + \vec{E}_0 e^{-i\delta})$$

$$= K (|\vec{E}_0|^2 + |\vec{E}_0|^2 + 2|\vec{E}_0||\vec{E}_0|\cos\delta)$$

$$= 2K |\vec{E}_0|^2 (1 + \cos\delta)$$

$$\therefore I = 4K |\vec{E}_0|^2 \cos^2 \frac{\delta}{2} \quad *$$

Max: intensity

$$\delta = 2n\pi \quad ; \quad n = 0, 1, \dots$$

$$S_2 P - S_1 P = n\lambda$$

$$I = 4K |\vec{E}_0|^2$$

Min: Intensity

$$\delta = (2n+1)\pi$$

$$S_2 P - S_1 P = \frac{(2n+1)\lambda}{2}$$

$$* \quad S_2 P - S_1 P = \Delta$$

locus of all the points on the screen having same path difference Δ

$$S_2 P = \sqrt{x^2 + \left(y + \frac{d}{2}\right)^2 + D^2}$$

$$S_1 P = \sqrt{x^2 + \left(y - \frac{d}{2}\right)^2 + D^2}$$

$$\sqrt{x^2 + \left(y + \frac{d}{2}\right)^2 + D^2} - \sqrt{x^2 + \left(y - \frac{d}{2}\right)^2 + D^2} = \Delta$$

$$\left(\sqrt{x^2 + \left(y + \frac{d}{2}\right)^2 + D^2}\right)^2 = \left(\Delta + \sqrt{x^2 + \left(y - \frac{d}{2}\right)^2 + D^2}\right)^2$$

Squaring on both sides

$$\left(y + \frac{d}{2}\right)^2 + D^2 + \Delta^2 + 2\Delta \sqrt{x^2 + \left(y - \frac{d}{2}\right)^2 + D^2} = \left(y - \frac{d}{2}\right)^2 + D^2 + \Delta^2$$

$$2yd = \Delta^2 + 2\Delta \sqrt{x^2 + \left(y - \frac{d}{2}\right)^2 + D^2}$$

$$\Delta x \times \frac{2\pi}{\lambda} = \Delta \phi$$

$$x_n = \frac{\Delta D}{d} \Rightarrow \Delta = \frac{dx_n}{D}$$

$$(2yd - \Delta^2)^2 = 4\Delta^2 \left(x^2 + \left(y - \frac{d}{2} \right)^2 + D^2 \right)$$

$$4y^2 d^2 + \Delta^4 - 4yd\Delta^2 = 4\Delta^2 \left(x^2 + y^2 + \frac{d^2}{4} - yd + D^2 \right)$$

$$y^2 (d^2 - \Delta^2) - x^2 (\Delta^2) = \Delta^2 \left(d^2 - \frac{\Delta^2}{4} \right) + \Delta^2 D^2$$

equation of hyperbola.

Note:- If we will also consider point in the given space having z coordinate too, then the pattern will be formed over the surface of paraboloid.

y -constant.
 y line is $\perp$ to the $x-y$ plane.
 y is constant straight line near origin $z=0$.
after some approximations

$$y = \pm \left(\frac{\Delta^2}{d^2 - \Delta^2} \right)^{1/2} \sqrt{(x^2 + D^2) + \left(d^2 - \frac{\Delta^2}{4} \right)}$$

Fringe width

$$\beta = y_{n+1} - y_n$$

$$y_{n+1} = \frac{\Delta_{n+1}}{\sqrt{d^2 - \Delta_{n+1}^2}} D$$

$$y_n = \frac{\Delta_n}{\sqrt{d^2 - \Delta_n^2}} D$$

$$\Delta_n = n\lambda$$

$$\beta = \left(\frac{\Delta_{n+1} - \Delta_n}{d} \right) D = \frac{\lambda D}{d}$$

A

$$D = 50 \text{ cm}$$

$$d = 0.02 \text{ cm}$$

$$y = 0.5 \text{ cm}$$

$$S_1 P = 50.0024 \text{ cm}$$

$$S_2 P = 50.0026 \text{ cm}$$

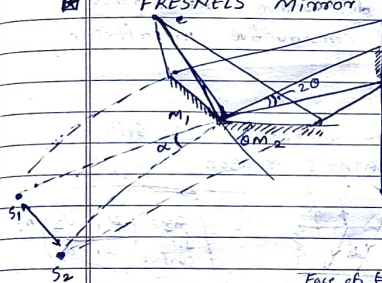
values that are obtained from

$$S_2 P = \sqrt{x^2 + \left(y + \frac{d}{2} \right)^2 + D^2}$$

$$S_1 P = \sqrt{x^2 + \left(y - \frac{d}{2} \right)^2 + D^2}$$

B

FRESNEL'S Mirror



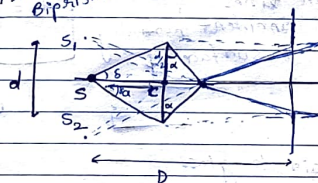
$$\beta = \frac{\lambda D}{d}$$

$$d = \alpha R$$

$$\alpha = 2\theta$$

Fresnel Biphism:

Face of top Prism is put $\perp$ to the surface.



$$\tan \theta = \frac{d/2}{a}$$

$$d = 2a \tan \theta$$

$$\alpha \approx 0.5^\circ$$

$$\beta = \frac{\lambda D}{d}$$

μ is refractive index of prism

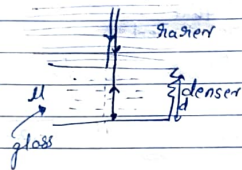
$$d = 2a (\mu - 1) \alpha$$

$$\frac{2\lambda}{\lambda} (2n-1) d = \phi$$

Interference pattern:

using division of amplitude:

Eye (uniform illumination)



we have two reflected beams, one from top surface and other from bottom surface.

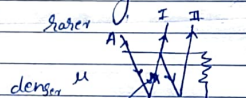
$$2nd = m\lambda$$

$$\left(= \left(m + \frac{1}{2} \right) \lambda \right)$$

destructive interference
constructive interference

uniform illumination

destructive interference will still have some brightness reason



if the lines incident normally to surface

$$a_r = \left(\frac{\mu_1 - \mu_2}{\mu_1 + \mu_2} \right) a_i$$

1st Surface

$$a_t = \left(\frac{2\mu_1}{\mu_1 + \mu_2} \right) a_i$$

generalise

$$\mu_1 < \mu_2$$

air to glass

$$\mu_1 = 1, \mu_2 = 1.5$$

for glass & air

$$a_r = - \frac{0.5}{2.5} a_i = - \frac{1}{5} a_i$$

generalised for materials

$$\frac{a_r^2}{a_i^2} = 0.04$$

for first reflection

$$a_r = \frac{\mu_1 - \mu_2}{\mu_1 + \mu_2} a_i, \quad a_t = \frac{2\mu_1}{\mu_1 + \mu_2} a_i$$

for second reflection

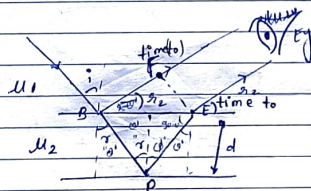
behaves as a_i

$$a_r = \left(\frac{\mu_2 - \mu_1}{\mu_1 + \mu_2} \right) \left(\frac{2\mu_1}{\mu_1 + \mu_2} \right) a_i$$

$$a_t = \left(\frac{2\mu_2}{\mu_1 + \mu_2} \right) \left(\frac{\mu_2 - \mu_1}{\mu_1 + \mu_2} \right) \left(\frac{2\mu_1}{\mu_1 + \mu_2} \right) a_i$$

$$\mu_1 = 1, \mu_2 = 1.5$$

$$\frac{a_t^2}{a_i^2} = 0.086$$



uniform beam illumination

$$\mu_1 \sin(i) = \mu_2 \sin(r)$$

$$\text{here } r = 0^\circ$$

$$BD = \frac{d}{\cos \theta'}$$

$$BF = \frac{d}{\cos \theta'}$$

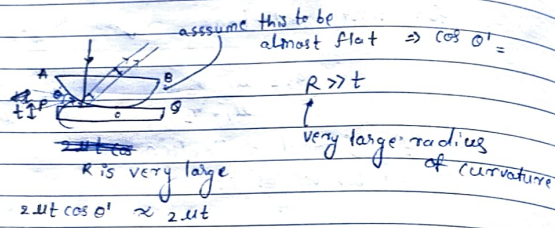
$$A = 2\mu_2 \sin \theta' - \mu_1 \sin \theta'$$

$$= 2\mu_2 d \cos \theta'$$

$$\mu_1 \sin(\theta_2) = \mu_2 \sin(\theta_1)$$

$$\mu_1 \sin(\theta_1) = \mu_2 \cos \theta'$$

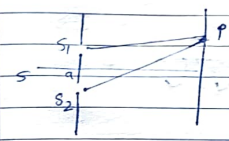
Q5/ (Combinational) Prove.



$2ut = m\lambda$ destructive
 $= (m + \frac{1}{2})\lambda$ constructive

Homework: include the refracted beam to this analysis
 consider three rays and then solve

31/05/25



Stationary Interference

$$I \propto \cos^2\left(\frac{\delta}{2}\right) = \frac{1}{2}(\cos \delta + 1)$$

consider the situation when δ is function of time

$$\bar{I} \propto \frac{1}{2}(1 + \overline{\cos \delta})$$

$$\bar{f}(t) \propto \frac{1}{\tau} \int_{-\tau/2}^{\tau/2} f(t) dt$$

time resolution of a human eye ≈ 0.1 sec

Now, if δ is random
 $\cos(\delta)$ is random

δ is fluctuating in time τ
 randomly betⁿ -1 to $+1$.

We will not have stationary interference

Average value
 $\bar{I} \propto \frac{1}{2}(1 + \overline{\cos \delta})$

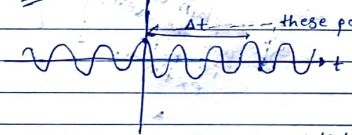
Sources are not coherent

Q5. Why δ is not constant in time?
 $\Rightarrow$ due to the source of emission of light

$\therefore \bar{I} \propto \frac{1}{2}$

$x = x_0 \cos \omega t$

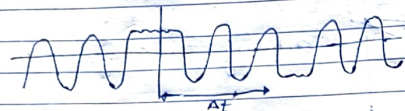
$E = E_0 \cos(\omega t)$



At these points (only two points are correlated)

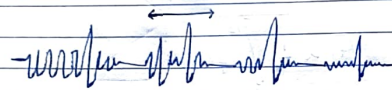
We can predict the nature of sinusoidal wave

we can predict the phase at any point on the curve

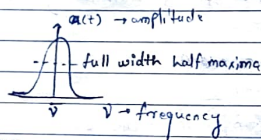


In the above fig. we cannot predict the phase at $t > \Delta t$
 ∴ we can conclude that two particles at different x are not inter-related.

Atomic transition



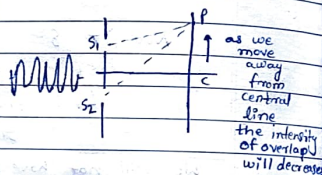
each of the wave packet will not be correlated.



coherence time
or temporal
coherence

$$\tau_c = \frac{1}{\Delta \nu}$$

determines how
closer a wave pattern
is towards a sinusoidal
wave



$$t = \frac{S_1 P}{c} \quad \checkmark$$

$$t = \frac{S_2 P}{c} \quad \checkmark$$

$$\left(t - \frac{S_1 P}{c} \right) = \left(t - \frac{S_2 P}{c} \right) < \tau_c$$

Q1 Explain when will the overlap in both be extinct.

$$\left\{ \begin{aligned} t - \frac{S_1 P}{c} &< \tau_c \\ t - \frac{S_2 P}{c} &< \tau_c \end{aligned} \right.$$

Imp Q)

Neon lamp $\tau_c = 10^{-10} \text{ s}$

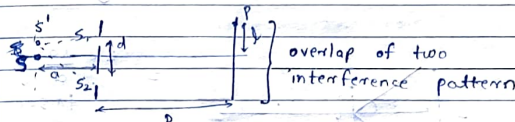
$$l_c = 3 \text{ cm}$$

Cadmium lamp $\tau_c \sim 10^{-9} \text{ s}$

$$l_c = 30 \text{ cm}$$

coherent length

$$l_c = c \tau_c$$



Note S_1 & S_2 are equidistant from S
 but S_1 & S_2 will not be equidistant from S'

so the extra optical path difference of
 $(S'S_1 - S'S_2)$ is introduced.

• $(S'S_1 - S'S_2) = \frac{\lambda}{2}$ at P will produce the interference which will destroy the interference pattern due to S .

→ Bright will be dark
 & dark will be bright.

$$S'S_1 = \sqrt{a^2 + \left(\frac{d}{2} - l\right)^2} \approx a + \frac{1}{2a} \left(\frac{d}{2} - l\right)^2$$

use binomial
expansion.

$$S'S_2 \approx a + \frac{1}{2a} \left(\frac{d}{2} + l\right)^2$$

Now, $S'S_1 - S'S_2 = \frac{\lambda}{2}$

$$\frac{1}{2a} \left(\frac{d}{2} + l\right)^2 - \frac{1}{2a} \left(\frac{d}{2} - l\right)^2 = \frac{\lambda}{2}$$

$$\frac{2dl}{2a} = \frac{\lambda}{2}$$

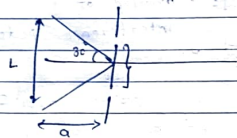
$$\Rightarrow l = \frac{a\lambda}{2d}$$

$$d^2 \cos 30^\circ =$$

Internal length of source. distance points the each L will cancel each other.

$$* L = \frac{\lambda}{d} = \text{spatial coherence length}$$

eg)



$$L < \frac{\lambda}{d} \quad \text{to see interference pattern}$$

$\lambda = 5000 \text{ \AA}$, what will be d so that we have interference pattern

$$L < \frac{\lambda}{d}$$

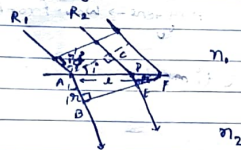
$$d < \frac{\lambda}{L} = \frac{\lambda}{0} = 5000 \times 10^{-8}$$

$$= 0.005 \text{ cm}$$

$$\theta = \frac{32\pi}{60 \times 180}$$

Proof: Refraction using Huygens's principle

Practice (Rough work)



R_1 travels AB dist in τ time
& R_2 travels CD + DE dist in τ time

$$AB = l \sin(i) \quad \dots (1)$$

$$\sin(i) (l - DF) \sin(i) = CD \quad \dots (2)$$

$$DF \sin(i) = DE \quad \dots (3)$$

$$\text{here } AB = v_2 \tau$$

$$CD = v_1 \tau_1$$

$$DE = v_2 (\tau - \tau_1)$$

$$\text{eqn (1) becomes}$$

$$v_2 \tau = l \sin(i)$$

$$\text{eqn (2) becomes}$$

$$(l - DF) \sin(i) = v_1 \tau_1$$

$$\text{eqn (3) becomes}$$

$$DF \sin(i) = v_2 (\tau - \tau_1)$$

Add eqn

$$\text{subtract eqn (1) \& (3)}$$

$$(l - DF) \sin(i) = (v_2 \tau - v_2 \tau_1) + v_2 \tau_1$$

$$(l - DF) \sin(i) = v_2 \tau \quad \dots \text{eqn (4)}$$

divide eqn (2) \& (4) we get

$$\frac{\sin(i)}{\sin(r)} = \frac{v_1 \tau_1}{v_2 \tau} = \frac{v_1}{v_2} \times \frac{v_1 \times c}{v_2 \times c} = \left(\frac{c}{v_2}\right) \times \left(\frac{v_1}{c}\right)$$

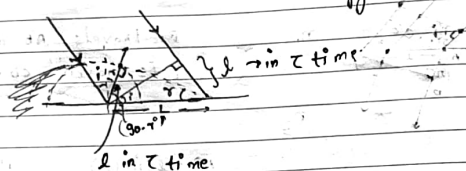
$$\frac{\sin(i)}{\sin(r)} = \frac{n_2}{n_1}$$

as source has same frequency in every medium

$$\frac{\sin(i)}{\sin(r)} = \frac{v_1}{v_2} = \frac{\lambda_1 f}{\lambda_2 f} = \frac{\lambda_1}{\lambda_2}$$

• Proof: Reflection using Huygens' Principle.

Huygens → Wavefronts



By ~~the~~ congruence rule

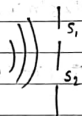
Both are right angled triangles with one side same and common hypotenuse

$$\sin i = \frac{l}{L}$$

$$\sin r = \frac{l}{L}$$

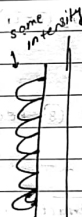
∴ $i = r$ hence, proved.

Diffraction

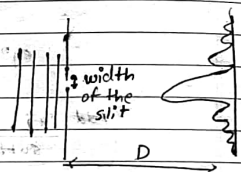


S_1 & S_2 are point sources

here, on point source at each ~~source~~ S_1 & S_2



Let S_1 has some size



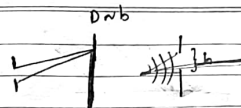
diffraction pattern

here, many point sources are present in the width of slit

Fresnel diffraction (near field diffraction)

Source & screen or at least one of them is very close to the diffracting slit

$$D \sim b$$



The amplitude at every point of the diffracting slit are different



The amp at a point P due to different points on the slit are different

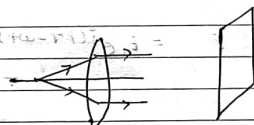
* Fraunhofer diffraction : Screen and the source both are at infinite distance.

Fig 10.2

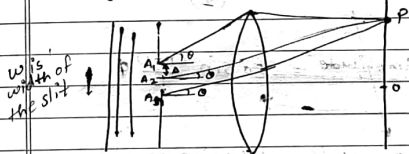
Diagram

bottom to top image $D \gg b$

top image $D \gg b$
bottom image $D \gg b$



* Single Slit Diffraction:-



Diffracting slit as a collection of many point sources. We have point n point sources, $A_1, A_2, \dots, A_n$

$$b = (n-1)\Delta$$

Eventually we have to take

$$A_1 : C_0 = \frac{C}{R} \text{ keeping } b \text{ fixed.}$$

$$A_2 : \frac{C}{R+\Delta} = \frac{C}{R} \text{ as } D \gg b$$



$$t = \frac{r}{c}, \quad t = \frac{r'}{c}$$

the different distances travelled by the spherical wavefront gives optical path difference

$$\Delta s \sin \theta = \frac{2\pi}{\lambda} \phi$$

$$E = E_0 e^{i(kr - \omega t)} + E_0 e^{i(kr - \omega t - \phi)} + E_0 e^{i(kr - \omega t - 2\phi)} + \dots + E_0 e^{i(kr - \omega t - (n-1)\phi)}$$

$$E = E_0 e^{i(kr - \omega t)} (1 + e^{-i\phi} + \dots + e^{-i(n-1)\phi})$$

as N points.

$$\left\{ \begin{array}{l} \text{Amplitude} = E_0 \sin \frac{(n-1)\phi}{2} \\ \sin \left(\frac{\phi}{2} \right) \end{array} \right\}^*$$

$$\text{Amplitude} = E_0 \sin \frac{(n-1)\phi}{2}$$

$$\text{Amp} = \frac{E_0 \sin \left((n-1) \left(\Delta s \sin \theta \frac{2\pi}{\lambda} \right) \right)}{\sin \left(\frac{2\pi}{\lambda} \sin \theta \right)}$$

$$\boxed{\begin{aligned} \text{Amp} &= E_0 \sin \left(\frac{b \lambda \sin \theta}{\lambda} \right) \\ &= \sin \left(\frac{\pi b \sin \theta}{\lambda} \right) \end{aligned}}$$

$$\left\{ B = \frac{\pi b \sin \theta}{\lambda} \right\}$$

intensity
 $I \propto A^2$

$$I(\theta) = \frac{\text{constant}}{\sin^2 \left(\frac{\pi b \sin \theta}{\lambda} \right)}$$



$$I(0) = k E_0^2 \left(\frac{\pi^2 b^2}{\lambda^2} \right) = k E_0^2 n^2 \left(\frac{\pi^2 b^2}{n^2 \lambda^2} \right)$$

$$\frac{I(\theta)}{I(0)} = \frac{\sin^2 \left(\frac{\pi b \sin \theta}{\lambda} \right)}{n^2 \sin^2 \left(\frac{\pi b}{n \lambda} \sin \theta \right)}$$

$$n \rightarrow \infty \text{ keeping } b \text{ fixed}$$

$$\frac{I(\theta)}{I(0)} = \frac{\sin^2(B)}{B^2}$$

$$\begin{aligned} B &= \frac{\pi b \sin \theta}{\lambda} \\ \text{Incomplete.} \\ \downarrow \\ \sin^2 \end{aligned}$$